### Hello,

I am Xavier WARLUZEL http://xavier-warluzel.weebly.com/games.html xwarluzel@hotmail.com Paris, France Willing to relocate worldwide (+33)650335221

# **Unity Developer**

# Skills

- Experienced developer: 5+ years as a web developer then game developer since 01/14.
- Currently works on many prototypes and games for PC, browsers and mobiles.
- A great interest in recent breakthroughs related to mobile devices and virtual reality.
- A solid knowledge of video game culture, mostly AAA titles on consoles and PCs and indie titles on PC and mobile devices.

## **Professional Experience**

#### Independant Game Developer

- Published on itch.io: Unity 3D twin stick shooter with a rogue-like feeling.
- Unity 2D shoot'em up for Android devices. Game design, development and pixel art.
- Unity 2D tower defense game for browsers. Game design and development.
- Other prototypes including a turn-based sports game and a randomized 3D Pacman.

#### Web Developer, Planet.fr

- Drupal plugin development related to the newsletters (back-office and mailing).
- Drupal 6 & 7 general plugin development.
- 4 sites migration to Drupal 6 in 2010 then Drupal 7 in 2013.

#### Web Developer, Partouche Interactive

• General Partouche CMS maintenance and updates with PHP/Mysql/JQuery.

#### Web Developer, Digiteka

- Worked on the Jukebo website (music clips) redesign with Zend/JQuery.
- Developed crawler scripts using APIs. (last.fm, Amazon...)

### **Education**

2014-2015
2007-2008
2005-2007
2004-2005
2002-2004

### Softwares and technologies Focus on

Unity, Visual Studio, C#, Github,<br/>javascript, PHP, HTML, CSS, Win, Linux,<br/>MySQL, OfficeGameplay mechanics,<br/>prototyping, physics, Artificial<br/>Intelligence, User interfaceFrench: r

### Languages

French: native speaker English: fluent

01/2014 - today

### 11/2009 - 11/2013

08/2009 - 10/2009

03/2009 - 07/2009